



Click [here](#) for the book site



Program 1

Write a C++ program to read series of names, one per line, from standard input and write these names spelled in reverse order to the standard output using I/O redirection and pipes.

Repeat the exercise using an input file specified by the user instead of the standard input and using an output file specified by the user instead of the standard output.



Program 1

```
cout<<"How many names you want to enter ?";
```

```
cin>>count;
```

```
while(count--)
```

```
{
```

```
    cout<<"\nName:";
```

```
    cin>>name;
```

Input data

```
    rev.erase();
```

```
    for (i=name.length();i>=0;i--)
```

```
        rev+=name[i];
```

Reverse the input

```
    cout<<"\nReverse:"<<rev;
```

Output



Program 1

- Normal Usage

- `./a.out`

- With Input File

- `./a.out < inputfile.txt`

This should have the **count** also

- With Output File

- `./a.out > outputfile.txt`

- With Both Input File and Output File

- `./a.out < inputfile.txt >outputfile.txt`



Program 2

Write a C++ program to read and write student objects with fixed-length records and the fields delimited by “|”.

Implement pack (), unpack (), modify () and search () methods.



Class Definition

```
class student
{
    public:
        string USN;
        string Name;
        string Branch;
        int Semester;
        string buffer;

        void pack();
        void unpack();
        int search(string);
        void modify(string);
        void read_data();
        void write_to_file();
        int delete_from_file(string);
}
```



Main Program

```
case 1: cout<<"\n\nhow many records to insert?\n";
        cin>>count;
        for (i=0;i<count;i++)
        {
            cout<<"Data\n";
            s1.read_data();
            s1.pack();
        }
        s1.write_to_file(); Writing multiple records to file
        break;
case 2: cout <<"\n\nEnter the USN to delete";
        cin>>key;
        i=s1.delete_from_file(key);
        break;
case 3: cout <<"\n\nEnter the USN to modify";
        cin>>key;
        s1.modify(key);
        break;
case 4: cout <<"\n\nEnter the USN to search";
        cin>>key;
        i=s1.search(key);
        break;
default: cout<<"\n\nWrong Choice";
```



void student::read_data()

```
cout<<"\nUsn:";
cin>>USN;
cout<<"\nName:";
cin>>Name;
cout<<"\nBranch:";
cin>>Branch;
cout<<"\nSemster:";
cin>>Semester;
```




void student::pack()

```
string sem,temp;  
stringstream out;  
out << Semester;  
sem = out.str();
```

Converting integer ' Semester to string 'sem'

```
temp.erase();
```

```
temp+=USN+'|'+Name+'|'+Branch+'|'+sem;
```

Pack the fields

```
for(;temp.size()<100;) temp+='$';
```

Stuff it till reaches fixed size (100)

```
buffer+=temp+'\n';
```

Add the stuffed record to buffer



void student::write_to_file()

```
fstream file;  
file.open("1.txt",ios::out|ios::app);  
file<<buffer;  
file.close();
```



void student::unpack()

Converting string 'sem to integer ' Semester

```
string sem;  
int ch=1,i=0;  
USN.erase();  
while (buffer[i]!='|')  
    USN+=buffer[i++];
```

```
Name.erase();  
i++;  
while (buffer[i]!='|')  
    Name+=buffer[i++];
```

```
Branch.erase();  
i++;  
while (buffer[i]!='|')  
    Branch+=buffer[i++];
```

```
sem.erase();  
i++;  
while (buffer[i]!='$')  
    sem+=buffer[i++];
```

```
stringstream out(sem);  
out>>Semester;
```



int student::search(string key)

```
ifstream file;
int flag=0, pos=0;
file.open("1.txt",ios::in);
while (! file.eof())
{
    buffer.erase();
    getline(file,buffer); Read ONE record from FILE
    unpack();
    if (key==USN)
    {
        pos=file.tellg(); The location of the record in FILE
        flag=1;
    }
}
file.close();
if (flag) cout<<"Found the USN. The record is "<<buffer;
else cout<<"Not Found ";
return pos;
```



int student::delete_from_file(string key)

```
fstream file;  
char del_mark='*';  
int pos=0,flag=0;  
  
pos=search(key);  
if (pos){  
    file.open("1.txt");  
    pos-=101;  
    file.seekp(pos,ios::beg);  
    file.put(del_mark);  
    flag=1;  
}  
file.close();  
if (!flag) return 0;  
else return 1;
```

Rewind to beginning of the record



void student::modify(string key)

```
int choice;
```

```
if (delete_from_file(key)){
```

Delete old Record

```
cout<<"\n What to modify?";
```

```
cin>>choice;
```

```
switch(choice)
```

```
{
```

```
case 1: cout<<"\nUSN:"; cin>>USN; break;
```

```
case 2: cout<<"\nName:";cin>>Name;break;
```

```
case 3: cout<<"\nBranch:";cin>>Branch;break;
```

```
case 4: cout<<"\nSemster:";cin>>Semester;break;
```

```
default: cout <<"Wrong Choice";
```

```
}
```

Read the new Record

```
buffer.erase();
```

```
pack();
```

```
write_to_file();
```

Insert new Record



Program 3

Write a C++ program to read and write student objects with Variable - Length records using any suitable recordstructure.

Implement pack (), unpack (), modify () and search () methods.



Import these from Program2

Class Definition

Main Program

```
void student::read_data()
```

```
void student::write_to_file()
```

```
void student::unpack()
```

```
int student::search(string key)
```

```
void student::modify(string key)
```




void student::pack()

Fixed Length Record

```
string sem,temp;  
stringstream out;  
out << Semester;  
sem = out.str();  
temp.erase();
```

```
temp+=USN+'|'+Name+'|'+Branch+'|'+sem;
```

```
for(;temp.size()<100;) temp+='$';  
buffer+=temp+'\n';
```

Variable Length Record

```
string sem;  
stringstream out;  
out << Semester;  
sem = out.str();
```

```
buffer+=USN+'|'+Name+'|'+Branch+'|'+sem+'$'+'\n';
```



int student::delete_from_file(string key)

Fixed Length Record

```
fstream file;  
char del_mark='*',t;  
int pos,flag=0;  
pos=search(key);  
if (pos){  
    file.open("1.txt");  
    pos-=101;  
    file.seekp(pos,ios::beg);  
    file.put(del_mark);  
    flag=1;  
}  
file.close();  
if (!flag) return 0;  
else return 1;
```

Variable Length Record

```
fstream file;  
char del_mark='*',t;  
int pos,flag=0;  
pos=search(key);  
if (pos){  
    file.open("1.txt");  
    pos-=2;  
    t=file.get();  
    while (t!='$' && pos!=0)  
    { pos--; file.seekp(pos,ios::beg);t=file.get();}  
    if (pos!=0) file.seekp(pos+2,ios::beg);  
    else file.seekp(pos,ios::beg);  
    file.put(del_mark);  
    flag=1;  
}  
file.close();  
if (!flag) return 0; else return 1;
```



Program 12

Write a C++ program to reclaim the free space resulting from the deletion of records using linked lists.



Class Declaration

```
class student
{
    public:
        string USN;
        string Name;
        string Branch;
        int Semester;
        string buffer;
        int avail[10];
        int top;

        void initialize();
        void read_data();
        void pack();
        void write_to_file();
        void unpack();
        int search(string);
        int delete_from_file(string);
        void modify(string);
};
```



int student::delete_from_file(string key)

```
fstream file;
char del_mark='*',t;
int pos,flag=0;
pos=search(key);
if (pos){
    file.open("1.txt");
    pos-=101; //skip the $$$$$$ and \n characters
    file.seekp(pos,ios::beg);
    file.put(del_mark);
    flag=1;
    avail[++top]=pos;
    cout<<"\n\nThe position of deleted record is:"<<pos;
}
```

Add the address to the avail list

```
file.close();
buffer.empty();
if (!flag) return 0;
else return 1;
```



void student::write_to_file()

```
fstream file;  
int pos;  
file.open("1.txt");  
pos = avail[top];  
if (pos){  
    file.seekp(pos,ios::beg);  
    file<<buffer;  
    top--;  
    cout<<"\n\nReusing Deleted Space at position:"<<pos;  
}  
else file<<buffer;  
file.close();
```

Pop the avail list and get the position to insert

Decrement the avail list



Program 4

Write a C++ program to write student objects with Variable - Length records using any suitable field structure and to read from this file a student record using RRN.



Class Declaration

Total number of Records in the file

Import from Program 3

```
class student
{
    public:
        string USN;
        string Name;
        string Branch;
        int Semester;

        string buffer;

        int count;

        int rrn_list[100];

        void read_data();
        void pack();
        void write_to_file();
        void unpack();

        void create_rrn();
        void search_by_rrn(int);
}
```




Main Program

```
switch (choice)
{
    case 1: cout<<"Data\n";
            s1.read_data();
            s1.pack();
            s1.write_to_file();
            break;
    case 2: cout <<"\n\nEnter the RRN";
            cin>>rrn;
            s1.search_by_rrn(rrn);
            break;
    case 3: return 0;
    default:cout<<"\n\nWrong Choice";
}
}
```



void student::create_rrn()

```
ifstream file;  
int pos;  
count=-1;  
file.open("1.txt",ios::in);  
while (!file.eof())  
{  
    pos=file.tellg();  
    buffer.erase();  
    getline(file,buffer);  
    rrn_list[++count]=pos;  
}  
file.close();
```



void student::search_by_rrn(int rrn)

```
fstream file;  
if (rrn>count) cout<<"\n Not Found";  
else{  
    buffer.erase();  
    file.open("1.txt");  
    pos=rrn_list[rrn];  
    file.seekp(pos,ios::beg);  
    getline(file,buffer);  
    cout<<"\n"<<buffer<<"\n" ;  
}
```



Program 5

Write a C++ program to implement simple index on primary key for a file of student objects. Implement add (), search (), delete () using the index.



Class Declaration

```
class primary_index
{
    public:
        string USN_list[100];
        int Address_list[100];
        int count;

        void create_primary_index();
        void insert();
        void remove(string);
        void search(string);
        int search_primary_index(string);
        string extract_USN(string);
        void sort_primary_index();
}
```



Main Program

```
case 1: cout<<"Enter the Student details";  
        i1.insert();  
        break;  
case 2: cout <<"\n\nEnter the USN to search";  
        cin>>key;  
        i1.search(key);  
        break;  
case 3:cout <<"\n\nEnter the USN to delete";  
        cin>>key;  
        i1.remove(key);  
        break;  
case 4: return 0;  
default:cout<<"\n\nWrong Choice";
```



fstream file;

int pos;

string buffer,USN;

count=-1;

file.open("1.txt",ios::in);

while (!file.eof())

{

pos=file.tellg();

buffer.erase();

getline(file,buffer);

Read ONE Record

if (buffer.empty()) break;

USN=extract_USN(buffer);

USN_list[++count]=USN;

Address_list[count]=pos;

Insert into Index

}

file.close();

sort_primary_index(); **Sort Index???**

<http://krishnarajpm.com>



string primary_index::extract_USN(string buffer)

```
string USN;  
int i=0;  
USN.erase();  
while (buffer[i]!='\0')  
    USN+=buffer[i++];  
return USN;
```




void primary_index::sort_primary_index()

```
for (int i=0;i<=count;i++)
{
    for (int j=i+1;j<=count;j++)
    {
        if (USN_list[i]>USN_list[j])
        {
            temp_USN=USN_list[i];
            USN_list[i]=USN_list[j];
            USN_list[j]=temp_USN;

            temp_Address=Address_list[i];
            Address_list[i]=Address_list[j];
            Address_list[j]=temp_Address;
        }
    }
}
```



void primary_index::insert()

```
cin>>USN; cin>>Name; cin>Branch;cin>>Semester;  
stringstream out; out << Semester; sem = out.str();
```

```
buffer.erase();  
buffer=USN+'|'+Name+'|'+Branch+'|'+sem+'$'+'\n';
```

```
file.open("1.txt",ios::out|ios::app);  
pos=file.tellp();  
file<<buffer;  
file.close();
```

```
USN_list[++count]=USN;  
Address_list[count]=pos;
```

```
sort_primary_index();
```

Read student data

Pack

Insert into file

Add to Index

Sort Index



```
void primary_index::search(string key)    int primary_index::
                                           search_primary_index(string key)
```

```
int pos=0,address;
string buffer;
fstream file;
buffer.erase();
```

```
pos=search_primary_index(key);
```

```
if (pos){
    file.open("1.txt");
    address=Address_list[pos];
    file.seekp(address,ios::beg);
    getline(file,buffer);
    cout<<"Found Record:"<<buffer;
    file.close();
}
else cout<<"\nNot Found";
```

```
int low=0,high=count,mid=0,flag=0,pos;
while (low<=high)
{
    mid=(low+high)/2;
    if (USN_list[mid]==key) {flag=1; break;}
    if (USN_list[mid]>key) high=mid-1;
    if (USN_list[mid]<key) low=mid+1;
}
if (flag) return mid;
else return 0;
```



```
void primary_index  
::remove(string key)
```

Search for the required record

Delete the record from file

Delete the record from Index list

```
int pos=0,address,i;  
char del_ch='*';  
fstream file;
```

```
pos=search_primary_index(key);
```

```
if (pos){
```

```
    address=Address_list[pos];
```

```
    file.open("1.txt");
```

```
    file.seekp(address,ios::beg);
```

```
    file.put(del_ch);
```

```
    file.close();
```

```
    cout<<"\nRecord Deleted: ";
```

```
    for (i=pos;i<count;i++)
```

```
    {
```

```
        USN_list[i]=USN_list[i+1];
```

```
        Address_list[i]=Address_list[i+1];
```

```
    }
```

```
    count--;
```

```
}
```

```
else cout<<"\nNot Found";
```



Program 6

Write a C++ program to implement index on secondary key, the name, for a file of student objects. Implement add(), search(), delete() using the secondary index.



Class Declaration

```
class secondary_index
{
public:
    string Name_list[100];
    int Address_list[100];
    int count;

    void create_index();
    void insert();
    void remove(string);
    void delete_from_file(int);
    void search(string);

    int search_index(string);
    void read_from_file(int);
    string extract_Name(string);
    void sort_index();
};
```



Main Program

```
case 1: cout<<"Enter Student Details\n";  
    i1.insert();  
    break;
```

```
case 2: cout <<"\n\nEnter the name to search ";  
    cin>>key;  
    i1.search(key);  
    break;
```

```
case 3:cout <<"\n\nEnter the name to delete";  
    cin>>key;  
    i1.remove(key);  
    break;
```

```
case 4: return 0;
```

```
default:cout<<"\n\nWrong Choice";
```



void secondary_index::create_index()

```
fstream file;  
int pos;  
string buffer,Name;  
count=-1;  
file.open("1.txt",ios::in);  
while (!file.eof())  
{  
    pos=file.tellg();  
    buffer.erase();  
    getline(file,buffer);  
    if (buffer.empty()) break;  
    Name=extract_Name(buffer);  
    Name_list[++count]=Name;  
    Address_list[count]=pos;  
}  
file.close();  
sort_index();
```




string secondary_index::extract_Name(string buffer)

```
string USN,Name;  
int i=0;  
USN.erase();  
while (buffer[i]!='|')  
    USN+=buffer[i++];  
  
Name.erase();  
i++;  
while (buffer[i]!='|')  
    Name+=buffer[i++];  
  
return Name;
```



void secondary_index::sort_index()

```
for (int i=0;i<=count;i++)
{
    for (int j=i+1;j<=count;j++)
    {
        if (Name_list[i]>Name_list[j])
        {
            temp_Name=Name_list[i];
            Name_list[i]=Name_list[j];
            Name_list[j]=temp_Name;

            temp_Address=Address_list[i];
            Address_list[i]=Address_list[j];
            Address_list[j]=temp_Address;
        }
    }
}
```



void secondary_index::insert()

```
cin>>USN; cin>>Name; cin>Branch;cin>>Semester;  
stringstream out; out << Semester; sem = out.str();
```

```
buffer.erase();  
buffer=USN+'|'+Name+'|'+Branch+'|'+sem+'$'+'\n';
```

```
file.open("1.txt",ios::out|ios::app);  
pos=file.tellp();  
file<<buffer;  
file.close();
```

```
Name_list[++count]=Name;  
Address_list[count]=pos;
```

```
sort_primary_index();
```



void secondary_index:: search(string key)

```
pos=search_index(key);
```

```
if (pos){
```

```
    read_from_file(pos);
```

```
    t=pos;
```

```
    while (Name_list[++t]==key)
```

```
        read_from_file(t);
```

```
    t=pos;
```

```
    while (Name_list[--t]==key)
```

```
        read_from_file(t);
```

```
}
```

```
else cout<<"\nNot Found";
```

```
while (low<=high)
```

```
{
```

```
    mid=(low+high)/2;
```

```
    if (Name_list[mid]==key) {flag=1; break;}
```

```
    if (Name_list[mid]>key) high=mid-1;
```

```
    if (Name_list[mid]<key) low=mid+1;
```

```
}
```

```
if (flag) return mid;
```

```
else return 0;
```

```
address=Address_list[pos];
```

```
file.open("1.txt");
```

```
file.seekp(address,ios::beg);
```

```
getline(file,buffer);
```

```
file.close();
```

```
cout<<"\nFound the record: "<<buffer;
```



`void secondary_index::
remove(string key)`

```
pos=search_index(key);  
if (pos){
```

```
    read_from_file(pos);  
    cout<<"\n Delete?";  
    cin>>choice;
```

```
    if (choice) delete_from_file(pos);
```

```
    t=pos;  
    while (Name_list[++t]==key){  
        read_from_file(t);  
        cout<<"\n Delete?";  
        cin>>choice;  
        if (choice) delete_from_file(t);  
    }t=pos;
```

```
    while (Name_list[--t]==key){  
        read_from_file(t);  
        cout<<"\n Delete?";  
        cin>>choice;  
        if (choice) delete_from_file(t);  
    }  
}
```

```
else cout<<"\n Not Found";
```

```
fstream file;  
file.open("1.txt");  
address=Address_list[pos];  
file.seekp(address,ios::beg);  
getline(file,buffer);  
cout<<"\nFound the record: "<<buffer;  
file.close();
```

```
file.open("1.txt");  
address=Address_list[pos];  
file.seekp(address,ios::beg);  
file.put(del_ch);  
cout<<"\nRecord Deleted: ";  
  
for (i=pos;i<count;i++)  
    {  
        Name_list[i]=Name_list[i+1];  
        Address_list[i]=Address_list[i+1];  
    }  
count--;
```



Program 7

Write a C++ program to read two lists of names and then match the names in the two lists using Cosequential Match based on a single loop. Output the names common to both the lists.



Class Declaration

```
class coseq
{
public:
    string list1[100], list2[100];
    int count1, count2;

    void load_list();
    void sort_list();
    void match();
};
```



Main Program

```
int main()
{
    coseq c1;
    c1.load_list();
    c1.sort_list();
    c1.match();
    return 0;
}
```




void coseq::load_list()

```
fstream file;  
string name;  
count1=-1;count2=-1;  
file.open("name1.txt");  
  
while (!file.eof()){  
    name.erase();  
    getline(file,name);  
    list1[++count1]=name;  
}  
file.close();  
  
file.open("name2.txt");  
  
while (!file.eof()){  
    name.erase();  
    getline(file,name);  
    list2[++count2]=name;  
}  
  
file.close();
```



void coseq::sort_list()

```
int i,j;
string temp;
for (i=0;i<=count1;i++)
{
    for (j=i+1;j<=count1;j++)
    {
        if (list1[i]>list1[j])
        {
            temp=list1[i];
            list1[i]=list1[j];
            list1[j]=temp;
        }
    }
}
```

```
for (i=0;i<=count2;i++)
{
    for (j=i+1;j<=count2;j++)
    {
        if (list2[i]>list2[j])
        {
            temp=list2[i];
            list2[i]=list2[j];
            list2[j]=temp;
        }
    }
}
```



void coseq::match()

```
int i=0,j=0;
while (i<=count1 && j<=count2)
{
    if (list1[i]==list2[j]) {cout<<"\n"<<list1[i];i++;j++;}
    if (list1[i] < list2[j]) i++;
    if (list1[i] > list2[j]) j++;
}
```



Program 8

Write a C++ program to read k Lists of names and merge them using k-way merge algorithm with $k = 8$



Class Declaration

```
class coseq
{
public:
    string list[8][100];
    string outlist[100];
    int count[8];
    int current[8];

    void load_list();
    void read_file(int);
    void sort_list(int);
    void merge();
};
```



Main Program

```
coseq c1;  
c1.load_list();  
c1.merge();  
return 0;
```



void coseq::load_list()

```
for (int i=1;i<=8;i++)
```

```
{
```

```
    count[i]=-1;
```

```
    read_file(i);
```

```
    sort_list(i);
```

```
}
```

```
int i,j;
```

```
string temp;
```

```
for (i=0;i<=count[k];i++)
```

```
{for (j=i+1;j<=count[k];j++)
```

```
    {if (list[k][i]>list[k][j])
```

```
        {
```

```
            temp=list[k][i];
```

```
            list[k][i]=list[k][j];
```

```
            list[k][j]=temp;
```

```
        }  
    }  
}
```

```
fstream file;
```

```
string name;
```

```
switch(i){
```

```
    case 1: file.open("name1.txt");break;
```

```
    case 2: file.open("name2.txt");break;
```

```
    case 3: file.open("name3.txt");break;
```

```
    case 4: file.open("name4.txt");break;
```

```
    case 5: file.open("name5.txt");break;
```

```
    case 6: file.open("name6.txt");break;
```

```
    case 7: file.open("name7.txt");break;
```

```
    case 8: file.open("name8.txt");break;
```

```
}
```

```
while (!file.eof()){
```

```
    name.erase();
```

```
    getline(file,name);
```

```
    list[i][++count[i]]=name;
```

```
}
```

```
file.close();
```



void coseq::merge()-1

```
string smallest;  
int small_list, t=-1,start=1,avail[8],avail_lists=8;  
for (int i=1;i<=8;i++) {avail[i]=1;current[i]=1;}
```

```
while (avail_lists>1)  
{  
    if (!avail[start]) {start++; continue;}  
    small_list=start;  
    smallest=list[start][current[start]];  
    for (int i=start+1;i<=7;i++)  
    {  
        if (!avail[i]) continue;  
  
        if (list[i][current[i]]<smallest)  
        {  
            smallest=list[i][current[i]];  
            small_list=i;  
        }  
    }  
}
```

Continue until ONE list remains

If current list is empty, ignore it

Consider the current element as smallest

If current element of current list is smaller,
swap them



void coseq::merge()-2

```
current[small_list]++;  
if (current[small_list]>count[small_list])  
{  
    avail[small_list]=0;avail_lists--;  
}
```

If current smallest element is the last element in the list, make the list unavailable for future use

```
outlist[++t]=smallest;
```

Send smallest element to outlist

```
for (int j=1;j<=8;j++)  
    if (j!=small_list) {  
        if (list[j][current[j]]==smallest){  
            current[j]++;}}  
}
```

If any list has the element same as smallest element, increment them



void coseq::merge()-3

```
for (int i=1;i<=8;i++) if (avail[i]) {  
    for (int j=current[i];j<=count[i];j++)  
        outlist[++t]=list[i][j];}
```

Send the remaining elements of the lists
to outlist

```
cout<<"\nThe Merged List:";
```

```
for (int i=0;i<=t+1;i++) cout<<"\n"<<outlist[i];
```



Program 9

Write a C++ program to implement B-Tree for a given set of integers and its operations insert () and search (). Display the tree.



Class Definition

```
struct node
{
    int ele[4];
    int child[4];
};
```

```
class btree
{
public:
    node *tree[10][10];
    int count[10];
    int leaf;
    int path[10];

    btree();
    node* create_node();
    void insert(int);
    void main_search(int);
    void display_tree();
    void insert_node(node*,int);
    void search(int);
    int search_node (node*,int);
    int nodefull(node*);
    void split(node*);
};
```



Main Program

```
while(1)
```

```
{
```

```
    cout<<"\n\n\nMain Menu\n-----\n1.Insert\n2.Search\n3.Display  
Tree\n4.Exit\n\nEnter your choice:";
```

```
    cin>>choice;
```

```
    switch(choice)
```

```
    {
```

```
    case 1: cout<<"\nEnter the element:";
```

```
            cin>>key;
```

```
            bt.insert(key);
```

```
            break;
```

```
    case 2:cout<<"Enter the key:";
```

```
            cin>>key;
```

```
            bt.main_search(key);
```

```
            break;
```

```
    case 3: bt.display_tree();
```

```
            break;
```

```
    case 4: return 0;
```

```
    default: cout<<"\nEnter valid choice";
```

```
    }
```

```
}
```



btree::btree()

```
leaf=-1;  
for (int i=0;i<10;i++)  
{count[i]=-1;path[i]=-1;}
```



node* btree::create_node()

```
node *n;  
n = new node;  
for (int i=0;i<4;i++) {n->ele[i]=-1;n->child[i]=-1;}  
return n;
```



void btree::insert(int key) - 1

```
int n, parent;
node *first_node;
if (leaf== -1)
{
    first_node=create_node();
    tree[0][0]=first_node;
    leaf++;count[0]++;
    first_node->ele[0]=key;
}
```




void btree::insert(int key) - 2

```
else if (leaf==0)
{
    if (nodefull(tree[0][0]))
    {
        path[leaf]=0;
        split(tree[0][0]);
        insert(key);
    }
    else insert_node(tree[0][0],key);
}
```



void btree::insert(int key) - 3

```
else{
    search(key);
    n=path[leaf];
    parent=path[leaf-1];

    if ( (nodefull(tree[leaf][n])) )
    {
        split(tree[leaf][n]);
        insert(key);
    }
    else
        insert_node(tree[leaf][n],key);
}
```



void btree::main_search(int key)

```
int flag=0, i;  
node *node1;  
search(key);  
node1=tree[leaf][path[leaf]];  
  
for (i=0;node1->ele[i]!=-1;i++)  
    if (node1->ele[i]==key) {flag=1; break;}  
  
cout<<"\nThe path traversed is: ";  
for (i=0;path[i]!=-1;i++)  
    cout<<path[i]<<" -> ";  
  
if (flag) cout <<"\nElement Found";  
else cout<<"\nNot Found";
```



void btree::display_tree()

```
int i,j,k;
for (i=0;i<=leaf;i++)
{
    cout<<"\n\nLevel----- " <<i<<"\n";
    for (j=0;j<=count[i];j++)
    {
        for (k=0;tree[i][j]->ele[k]!=-1;k++)
            cout<<" "<<tree[i][j]->ele[k];
        cout<<"\t";
    }
}
```



void btree::search(int key)

```
int i,j,temp;
```

```
path[0]=0;
```

always start the path from root

```
if (leaf){
```

search only if there are more than 1 level

```
    j=0;
```

```
    for (i=0;i<leaf;i++)
```

```
    {
```

```
        temp=search_node(tree[i][j],key);
```

```
        path[i+1]=temp;
```

```
        j=temp;
```

```
    }
```



```
int btree::search_node(node *node1, int key)
```

```
for (int i=0;i<4;i++)  
{  
    if (key<=node1->ele[i]) return node1->child[i];  
    else if (node1->ele[i+1]==-1) return node1->child[i];  
}
```



```
int btree::nodefull(node *node1)
```

```
if (node1->ele[3]!=-1) return 1;
```

```
else return 0;
```



void btree::insert_node(node *node1, int key) -1

```
int flag=0, count=-1,i,j, x, y, l;  
node *newnode, *parent;  
for (i=0;i<4;i++) if (node1->ele[i]!=-1) ++count;  
i=0;  
while (!flag && node1->ele[i]!=-1)  
{  
    if (node1->ele[i] > key)  
    {  
        flag=1;  
        for (int j=count;j>=i;j--)  
            node1->ele[j+1]=node1->ele[j];  
        node1->ele[i]=key;  
    }  
    i++;  
}
```

not considering duplicate entries



void btree::insert_node(node *node1, int key) -2

```
if (!flag)
```

```
{
```

```
node1->ele[count+1]=key;
```

```
for (i=leaf-1;i>=0;i--)
```

```
{
```

```
    n1=tree[i][path[i]];
```

```
    for (t=0;n1->ele[t]!=-1;t++);
```

```
    n1->ele[t-1]=key;
```

```
}
```

```
}
```

if highest element added at end, update parent



void btree::split(node *oldnode) - 1

```
node *newnode, *parent, *n1, *n2;  
int i,j,k,n,t,x,y,pos;
```

```
newnode = create_node();
```

create new node

```
newnode->ele[0]=oldnode->ele[2];  
newnode->ele[1]=oldnode->ele[3];
```

copy elements to new node

```
oldnode->ele[2]=-1;  
oldnode->ele[3]=-1;
```

delete entries in old node

```
t=count[leaf];  
n=path[leaf];  
for (i=t,j=t+1;i>n;i--,j--)  
    tree[leaf][j]=tree[leaf][i];
```

move the elements in leaf level one place right



void btree::split(node *oldnode) - 2

```
tree[leaf][n+1] = newnode;  
count[leaf]++;
```

insert new node to the tree
increase the count of leaf level nodes

```
x=leaf;
```

```
if (count[leaf]+1==1) t=1; else t=log(count[leaf]+1)/log(2);
```

how many levels does the tree need?

```
if (t!=leaf)
```

increase the level of the tree

```
{
```

```
++leaf;
```

```
count[leaf]=count[x];
```

```
for (i=0;i<=count[leaf];i++)
```

```
std::swap(tree[leaf][i],tree[x][i]);
```

copy the leaf nodes to the new level

```
}
```

```
for (i=leaf-1;i>=0;i--) count[i]=-1;
```

empty the tree



void btree::split(node *oldnode) - 3

```
for (i=t,j=i-1;i>0;i--,j--)
```

create the parent nodes

```
{
```

```
for (k=0;k<(count[i]+1)/2;k++)
```

```
{
```

```
n1=tree[i][2*k];
```

```
n2=tree[i][(2*k)+1];
```

```
for (x=0;n1->ele[x]!=-1;x++);
```

find last element in the nodes

```
for (y=0;n2->ele[y]!=-1;y++);
```

```
newnode=create_node();
```

```
count[j]++;
```

```
tree[j][count[j]]=newnode;
```

```
newnode->ele[0]=n1->ele[x-1];
```

copy them to new parent

```
newnode->child[0]=2*k;
```

```
newnode->ele[1]=n2->ele[y-1];
```

```
newnode->child[1]=(2*k)+1;
```

```
}
```



void btree::split(node *oldnode) - 4

```
if (count[i]!=1 && count[i]%2==0)
{
    {
        n2=tree[i][count[i]];
        for (y=0;n2->ele[y]!=-1;y++);
        newnode->ele[2]=n2->ele[y-1];
        newnode->child[2]=count[i];
    }
}
```

if one node is remaining at leaf
copy its highest element to
parent



Program 10

Write a C++ program to implement B+ Tree for a given set of integers and its operations insert () and search (). Display the tree.



Class Declaration

```
struct node
{
    int ele[4];
    int child[4];
    node *next;
};
```

```
class bptree
{
public:
    node *tree[10][10];
    int count[10];
    int leaf;
    int path[10];
    node *head;

    bptree();
    node* create_node();
    void insert(int);
    void main_search(int);
    void display_tree();
    void insert_node(node*,int);
    void search(int);
    int search_node (node*,int);
    int nodefull(node*);
    void split(node*);
    void display_seqset();
};
```



Main Program

```
while(1)
{
    cout<<"\n\nMain Menu\n-----\n1.Insert\n2.Search\n3.Display
        Tree\n4.Display Sequence Set\n5.Exit\n\nEnter your choice:";
    cin>>choice;
    switch(choice)
    {
        case 1: cout<<"\nEnter the element:";
                cin>>key;
                bt.insert(key);
                break;
        case 2:cout<<"Enter the key:";
                cin>>key;
                bt.main_search(key);
                break;
        case 3: bt.display_tree();
                break;
        case 4: bt.display_seqset();
                break;
        case 5: return 0;
        default: cout<<"\nEnter valid choice";
    }
}
```




bptree::bptree()

```
leaf=-1;  
for (int i=0;i<10;i++)  
{count[i]=-1;path[i]=-1;}
```



node* bptree::create_node()

```
node *n;  
n = new node;  
for (int i=0;i<4;i++) {n->ele[i]=-1;n->child[i]=-1;}
```

```
n->next=NULL;
```

```
return n;
```



void bptree::insert(int key)

```
if (leaf==-1)
{
    first_node=create_node();
    tree[0][0]=first_node;
    leaf++;count[0]++;
    first_node->ele[0]=key;

    head=first_node;

}
```

header node of seq set



void bptree::display_tree()

```
int i,j,k;
for (i=0;i<=leaf;i++)
{
    cout<<"\n\nLevel----- " <<i<<"\n";
    for (j=0;j<=count[i];j++)
    {
        if (i!=leaf) k=1; else k=0;

        for (;tree[i][j]->ele[k]!=-1;k++)
            cout<<" "<<tree[i][j]->ele[k];
        cout<<"\t";
    }
}
```

print first element only at leaf level



void bptree::display_seqset()

```
node *t;
int k;
t=head;
cout<<"\n\nThe sequence set is:";
while (t)
{
    for (k=0;t->ele[k]!=-1;k++)
        cout<<" "<<t->ele[k];
    cout<<"\t";
    t=t->next;
}
```



```
int bptree::search_node(node *node1, int key)
```

```
if (key <= node1->ele[0])  
    return node1->child[0];
```

key less than first element in node

```
for (int i=1; i<4; i++)  
{
```

```
    if ((key >= node1->ele[i] && (key < node1->ele[i+1])))  
        return node1->child[i];
```

```
    else if (node1->ele[i+1] == -1)  
        return node1->child[i];
```

key more than last element in node

```
}
```



void bptree::insert_node(node *node1, int key) - 1

same as btree

```
int flag=0, count=-1,i,j, x, y, l;  
node *newnode, *parent;  
for (i=0;i<4;i++) if (node1->ele[i]!=-1) ++count;  
i=0;  
while (!flag && node1->ele[i]!=-1)  
{  
    if (node1->ele[i] > key)  
    {  
        flag=1;  
        for (int j=count;j>=i;j--)  
            node1->ele[j+1]=node1->ele[j];  
        node1->ele[i]=key;  
    }  
    i++;  
}
```

not considering duplicate entries



void bptree::insert_node(node *node1, int key) - 2

```
if (!flag) node1->ele[count+1]=key;
```

highest element added at end

```
if (node1->ele[0]==key)
{
```

new element is the lowest, hence propagate this till root

```
for (i=leaf-1;i>=0;i--)
{
```

```
    x=path[i+1];
```

```
    if (tree[i][path[i]]->ele[x] > key) tree[i][path[i]]->ele[x]=key;
```

```
    else insert_node(tree[i][x],key);
```

```
} }
```




void bptree::split(node *oldnode) – 1

(taken from btree)

```
node *newnode, *parent, *n1, *n2;  
int i,j,k,n,t,x,y,pos;
```

```
newnode = create_node();
```

create new node

```
newnode->ele[0]=oldnode->ele[2];  
newnode->ele[1]=oldnode->ele[3];
```

copy elements to new node

```
oldnode->ele[2]=-1;  
oldnode->ele[3]=-1;
```

delete entries in old node

```
t=count[leaf];  
n=path[leaf];  
for (i=t,j=t+1;i>n;i--,j--)  
    tree[leaf][j]=tree[leaf][i];
```

move the elements in leaf level one place right



additional tasks for B+ Trees

```
newnode->next=tree[leaf][n]->next;
```

updating the next pointers

```
tree[leaf][n]->next=newnode;
```



void bptree::split(node *oldnode) – 2

(taken from btree)

```
tree[leaf][n+1] = newnode;  
count[leaf]++;
```

insert new node to the tree
increase the count of leaf level nodes

```
x=leaf;
```

```
if (count[leaf]+1==1) t=1; else t=log(count[leaf]+1)/log(2);
```

how many levels does the tree need?

```
if (t!=leaf)
```

increase the level of the tree

```
{
```

```
++leaf;
```

```
count[leaf]=count[x];
```

```
for (i=0;i<=count[leaf];i++)
```

```
std::swap(tree[leaf][i],tree[x][i]);
```

copy the leaf nodes to the new level

```
}
```

```
for (i=leaf-1;i>=0;i--) count[i]=-1;
```

empty the tree



void bptree::split(node *oldnode) – 3 (taken from btree)

```
for (i=t,j=i-1;i>0;i--,j--)
```

create the parent nodes

```
{
```

```
for (k=0;k<=count[i]/3;k++)
```

```
{
```

```
n1=tree[i][2*k];
```

```
n2=tree[i][(2*k)+1];
```

```
for (x=0;n1->ele[x]!=-1,x++); find last element in the nodes
```

```
for (y=0;n2->ele[y]!=-1;y++);
```

```
newnode=create_node();
```

```
count[j]++;
```

```
tree[j][count[j]]=newnode;
```

```
newnode->ele[0]=n1->ele[0]; copy first elements to new parent
```

```
newnode->child[0]=2*k;
```

```
newnode->ele[1]=n2->ele[0];
```

```
newnode->child[1]=(2*k)+1;
```

```
}
```



void btree::split(node *oldnode) – 4

(taken from btree)

```
if (count[i]!=1 && count[i]%2==0)
{
    {
        n2=tree[i][count[i]];

        for (y=0,n2->ele[y]!=-1;y++);

        newnode->ele[2]=n2->ele[0];

        newnode->child[2]=count[i];
    }
}
```

if one node is remaining at leaf
copy its highest element to
parent

copy the first element to parent



Program 11

Write a C++ program to store and retrieve student data from file using hashing. Use any collision resolution technique.



Class Declaration

```
class student
{
    public:
        string USN;
        string Name;
        string Branch;
        int Semester;
        string buffer;

        void read_data();
        void pack();
        void write_to_file();
        void unpack(int);
        void search(string);
        int hash(string);

}
```



Main Program

```
while (1){
cout <<"\nMain Menu\n 1.Add \n\n 2.Search \n\n 3.Exit\n\nEnter the choice:";
cin>>choice;
switch (choice)
{
    case 1: cout<<"Data\n";
            s1.read_data();
            s1.pack();
            s1.write_to_file();
            break;

    case 2: cout <<"\n\nEnter the key";
            cin>>key;
            s1.search(key);
            break;

    case 3: return 0;

    default: cout<<"\n\nWrong Choice";
}
}
```




int student::hash(string key)

```
int student::hash(string key)
{
    int t;
    t = (((key[7]-48) *100) + ((key[8]-48)*10) + (key[9]-48)) % 9;
    if (t==0) return 9 else return t;
}
```

Key	Hash Function	Return Value
1MS06IS001	001 % 9	1
1MS06IS029	029 % 9	2
1MS06IS135	135 % 9	9



void student::read_data()

```
cout<<"\nUsn:";
cin>>USN;
cout<<"\nName:";
cin>>Name;
cout<<"\nBranch:";
cin>>Branch;
cout<<"\nSemster:";
cin>>Semester;
```



void student::pack()

```
string sem,temp;  
stringstream out;  
out << Semester;  
sem = out.str();  
buffer.erase();  
temp.erase();  
temp+=USN+'|'+Name+'|'+Branch+'|'+sem;  
for(;temp.size()<100;) temp+='$';  
buffer=temp+'\n';
```



void student::write_to_file() - 1

```
fstream file;  
string temp;  
int count, pos;
```

```
pos=hash(USN);
```

Find the hash value

```
pos--;
```

```
pos=pos*304;
```

Find the position to insert

```
file.open("1.txt");
```

```
file.seekp(pos,ios::beg);
```

```
getline(file,temp);
```

```
file.close();
```

```
count=temp[0]-48;
```

How many records are there in this address?



void student::write_to_file() - 2

```
file.open("1.txt");
```

```
if (count<0)
```

```
{
```

```
    file.seekp(pos,ios::beg);
```

```
    file.put('1');
```

```
    pos=pos+1;
```

```
}
```

```
else if (count==1)
```

```
{
```

```
    file.seekp(pos,ios::beg);
```

```
    file.put('2');
```

```
    pos=pos+102;
```

```
}
```

```
else if (count==2)
```

```
{
```

```
    file.seekp(pos,ios::beg);
```

```
    file.put('3');
```

```
    pos=pos+203;
```

```
}
```

Increment the count of records



void student::write_to_file() - 3

```
cout<<"\nInserting at:"<<pos;  
file.seekp(pos,ios::beg);  
file<<buffer;  
file.close();
```

Insert the record

```
if (count==3)  
    cout<<"\n\nCannot Insert....Overflow";
```



```
string sem;  
int ch=1,i=0;  
USN.erase();
```

```
if (flag==1) i++;
```

skip the count if there are records in that address

```
while (buffer[i]!='|')  
    USN+=buffer[i++];
```

```
Name.erase();  
i++;  
while (buffer[i]!='|')  
    Name+=buffer[i++];
```

```
Branch.erase();  
i++;  
while (buffer[i]!='|')  
    Branch+=buffer[i++];
```

void student::unpack(int flag)

```
sem.erase();  
i++;  
while (buffer[i]!='$')  
    sem+=buffer[i++];  
stringstream out(sem);  
out>>Semester;
```



void student::search(string key) -1

```
fstream file;  
int flag=0, pos=0, count,i=1;  
string temp;
```

```
pos=hash(key);  
pos--;  
pos=pos*304;
```

Hash and find the required address

```
file.open("1.txt");  
file.seekp(pos,ios::beg);  
getline(file,temp);
```

```
count=temp[0]-48;
```

Read the count



void student::search(string key) -2

```
file.seekp(pos,ios::beg);
```

```
while (i<=count)
```

```
{
```

```
    buffer.erase();
```

```
    getline(file,buffer);
```

```
    unpack(i++);
```

```
    if (key==USN) flag=1;
```

```
}
```

Read each record and compare

```
if (!flag) cout<<"\n\nKey not found:";
```

```
else {
```

```
    cout<<"\nThe Record details are-";
```

```
    cout<<USN<<Name<<Branch<<<<Semester;
```

```
}
```

```
file.close();
```



Attribution-Noncommercial-No Derivative Works 2.5 India

You are free:



to Share — to copy, distribute and transmit the work

Under the following conditions:



Attribution. You must attribute the work in the manner specified by the author or licensor (but not in any way that suggests that they endorse you or your use of the work).



Noncommercial. You may not use this work for commercial purposes.



No Derivative Works. You may not alter, transform, or build upon this work.

- For any reuse or distribution, you must make clear to others the license terms of this work. The best way to do this is with a link to this web page.
- Any of the above conditions can be waived if you get permission from the copyright holder.
- Nothing in this license impairs or restricts the author's moral rights.